

# HOW TO GIVE GREAT LESSONS

(Most of the Time)

## At the Start:

- Grab attention with stories/questions/anecdotes
- Avoid tedious rule revisions and boring news whenever possible; students form 90% of their opinion of the lesson in the 1<sup>st</sup> 90 secs
- State clearly what the lesson will be about (“Today, we will be ...”)
- Discuss specific outcomes; set direct targets (“By the end of the lesson, we will have learned...”)
- Set a task that can be started as soon as they walk in the door
- Clarify what they already know; do a KWL  
(what we Know, what we Want to find out, what we Learnt). The K and W are at the start; the L at the end of a lesson.

## In the Middle:

- Use ‘state’ changers to adjust the mood of the room (jokes; exercises; music; quick competitions; a 30-sec video; a 2-min metacognitive silent activity)
- Provide constant feedback (one-on-one discussion; self-evaluation; peer assessment and support; various technology support mechanisms)
- Stimulate positive emotions (games; win/win competition; affirmations; acknowledgements of good work)
- Generate a sense of relaxed alertness (low threat and high challenge)
- Immerse learners in multiple, complex, authentic experiences (projects; long-term contracts; higher level thinking; rich tasks)
- Use an ‘economy of words’ to make your point; don’t rave on!!

## Wrapping Up:

- Pace the lesson so that you can include a clear wrap-up time
- Develop some intriguing closing rituals/routines
- Summarise the lesson; draw mindmaps of the content (and sometimes the process)
- Check for student mastery by:
  - asking them to revise on aspects of the lesson with a partner
  - asking them to give a direct performance to show they have understood the concept
- Encourage student personal reflection with a personal Learning Journal. Analyse:
  - Q.1. What did I do well?
  - Q.2. How could I have improved on what I did?